

Abraham Lincoln Council

Boy Scout Troop 3

**GUIDE FOR
SCOUTS AND PARENTS**



Troop 3 Sponsoring Organization:
Douglas Avenue United Methodist Church
Springfield, Illinois

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PURPOSE OF THE BOY SCOUTS OF AMERICA

The purpose of the Boy Scouts of America is to provide an effective program for boys designed to develop character, responsible citizenship, and personal fitness. The BSA develops American citizens who:

- ✿ Are physically, mentally, and emotionally fit.
- ✿ Have a high degree of self-reliance as evidenced in such qualities as initiative, courage, and resourcefulness.
- ✿ Have the desire and the skills to help others.
- ✿ Understand the principles of the American social, economic, and governmental systems.
- ✿ Are knowledgeable about and take pride in their American heritage and understand America's role in the world.
- ✿ Have a keen respect for the basic rights of all people.
- ✿ Are prepared to fulfill the varied responsibilities of participating in and giving leadership to American society in the forums of the world.
- ✿ Have personal and stable values firmly based on religious concepts.

The Boy Scouts of America accomplishes this purpose by making its program available in partnership with existing sponsors. Sponsors have compatible goals and may include religious, educational, civic, fraternal, business, labor, and governmental bodies.



IMMEDIATE NEEDS UPON JOINING TROOP 3

All new Scouts will need the following items:

- ✿ **Boy Scout Handbook** – You may also wish to obtain a protective cover for this handbook, as it will receive years of use.
- ✿ **Boy Scout Uniform** – Scout shirt, Scout pants and/or shorts, socks, and belt (see enclosed uniform guide). You will also need Troop 3 insignia and an Abraham Lincoln Council patch.

Troop 3 will supply each Scout with a neckerchief and neckerchief slide when he advances to the Tenderfoot rank. Scouts are responsible for obtaining the rest of the uniform.

Some used shirts, pants, and shorts are available from the Troop 3 clothing store for reasonable prices. If you cannot afford a uniform, please contact the Scoutmaster and he will obtain one for you. Troop 3 wants your son to enjoy and benefit from the Boy Scout program regardless of your financial situation. New uniforms can be found at the [Boy Scout Store](#) - 5231 South 6th Street, Springfield, IL.

- ✿ **Registration Fee** – Registration is \$16.00 per year. Fees are due to the Troop's Treasurer on the second Monday of January and paid as a Troop when all registration papers are submitted. If you are crossing over from a Cub Scout pack, you may only need to transfer your membership by filling out a new Boy Scout application form indicating a transfer (transfer fee will be covered by the Troop). The Scoutmaster will advise you when you join Troop 3.



- ✿ **Troop 3 Dues** – There are two sets of dues. Annual Troop dues are \$48.00 per year (add an additional \$12 if you'd like your Scout to receive Boys Life magazine) and are usually due in March of each year (this is **in addition** to registration fees dues in January). Parents will be notified by letter or flyer.

Payment may be made in two or more payments during the year. These dues are in place to help cover administrative costs of running a Boy Scout Troop as well as to help defray some of the expenses of “routine” activities and camping trips. It must be understood, this annual dues does not cover ALL camping and Troop activity expenses. All campouts incur food costs where each Patrol determines their menu and the costs are split among the participants. There are some activities and events that are not considered “routine” and have additional costs such as transportation and registration fees that are well beyond the means covered by the nominal Troop dues. These additional expenses will be communicated on an individual event basis.

There is also the individual Scout dues of \$1 per week – this goes to help the individual Scout cover some of his own Scout expenses and is recorded in his “camp Cash” – an individual Scout account maintained by the Troop’s Committee Treasurer. The weekly dues accrue at each weekly meeting even if the Scout does not attend each weekly meeting. We ask the Scout pays his dues each week using “his own” money. The ninth point of the Scout Law, ‘A Scout is Thrifty’ reminds us that paying your own way is a fundamental principle of the Boy Scouts of America. It is this principle we in Troop 3 advocate in the collecting of the weekly dues. The purpose of weekly dues reinforces the Scout Law in the following ways:

- Scouts learn self-reliance – success comes from your own hard work, not from hand-outs and taking from others
- Scouts learn to plan for financial goals such as summer camp, camping trips, equipment and uniforms
- Scouts learn life skills of personal management through life experiences not lectures
- A Scout is more likely to attend if he paid for the event through his own work
- A Scout is more likely to stay in Scouts if he has a vested interest in it by having earned the funds he needs for the activities he wants to do

Dues are collected and recorded by the Troop Scribe during the beginning of each meeting. It is considered the Scout’s responsibility to stay current and pay his dues regularly.

As always, the Troop is committed to ensuring every active Scout can continue and participate in the program. To that end, especially in these tough economic times, if anyone has any needs for financial support, please contact the Scoutmaster. Your request will be handled confidentially, discreetly and only by the Scoutmaster and possibly the Treasurer. Please do not let a financial constraint keep your son from participating in this outstanding program – we can help with subsidies, payment plans and scholarships.

MESSAGE TO PARENTS

Thank you for allowing your son to join Troop 3. Our troop was established in 1916 and has a long and distinguished history of service to young men in the Springfield area.


The Boy Scout movement is built around three “Aims” for your son:

-  Character Development
-  Citizenship Training
-  Physical Fitness

We disguise the accomplishment of these aims in the form of fun.

As you probably already know, Scouting is purely voluntary. The boys join voluntarily and the Leaders are unpaid volunteers. The only way a Scouting program can exist is through volunteer effort. That means parents must take an active role in the program or it will fail. We need Assistant Scoutmasters to help on campouts, assist at weekly meetings, and teach merit badges. We need both moms and dads to help on the Troop Committee, help with fund raisers, and provide transportation. The Troop Committee is a group of adults that work to support the activities planned by the Scouts. The Committee is responsible for the Troop, selects the Scoutmaster and provides resources to the Patrol Leaders Council for programs, transportation and fund-raising. A standard group insurance policy to cover registered Scouts and Scouters is provided for by the Abraham Lincoln Council of Boy Scouts of America through the Troop Chartering/Registration. The local Council, District and National Scout organizations exist to assist the Committee.

After analyzing the needs of the Troop for adult support, the Committee provides these guidelines for participation. If each family can voluntarily help in these ways, it will free our Scoutmasters to work with the Scouts on their programs and camp-outs. Also, it is felt that this level of participation is fair for each family. We try to provide year-round camping for our Scouts. This takes a lot of adult support!

-  **Each family should take at least one Troop support function and attend adult committee meetings on a regular basis.** The Troop Committee is made up of mostly parents and guardians of our youth members, with one vote per family. District registration for committee members is optional. There may be two family members on the committee if both are registered adult volunteers and have taken Youth Protection Training. The Committee Chair will fill Troop Committee positions as necessary. Families of new

Scouts will be advised of existing vacancies when they join. Most position do not involve extensive work – but an honest commitment is expected if a position is accepted. Committee meetings are held concurrently with a Troop meeting, usually on the first Monday of each month from 7pm to 8pm. Meetings are held at Douglas United Methodist Church in the “Round Room” downstairs next to the Great Hall.

✿ **Each family should provide supervision for at least one camping activity per year.** At least two adults are required to be present at all Scouting events. At least one of the adult leaders must be registered and at least 21 years of age. There should be an additional adult for each 10 Scouts beyond the first 15. We must provide adult leadership at summer camps. If a parent is not able to supervise at camping activities, extra help in another area of parental support will always be welcome – perhaps extra driving, fund-raising help, or additional committee work.

✿ **Each family should drive for camp-outs (2 to 3 one-way trips per year).** When convenient, driving can be combined with camp-out supervision. If for some reason a driver cannot fulfill his/her committed duty for a certain trip, S/HE WILL FIND A REPLACEMENT and notify the Transportation Chair of the change. When driving, the parent is responsible for the cost of operating their car (gas, oil, etc.). The troop does not regularly reimburse these expenses (there are periodic exceptions where some reimbursement for gas expenses is built into a non-routine event cost – these are rare and communicated on a per event basis).

✿ **Minimum Scout-required auto insurance need to be maintained by the parent.** All vehicles are to be covered with \$50,000/\$100,000 public liability and \$50,000 property damage for passenger cars, station wagons, vans and trucks. A seat belt must be available for each passenger. For further information, please contact the Troop Committee’s Transportation Chair. To meet District regulations, the Transportation Chair must keep updated insurance forms on file for each vehicle used to transport Scouts.

✿ **Each family should attend and support Courts of Honor.** These are semi-annual formal Troop events held during regular meeting hours – on the 3th Monday of February and the 4th Monday of August. The Courts of Honor are special occasions where the Troop meets in the Douglas Avenue United Methodist Church sanctuary and honors the Scouts for their scouting efforts. This recognition extends to the adults and parents of the Troop.

We Need You!! We ask that at least one parent in each family serve in some capacity within the troop. Thanks in advance for your support of our Scouting program.

You can assist the Troop in many ways:

- 🏹 Assistant Scoutmaster
- 🏹 Troop Committee member
- 🏹 Merit Badge counselor
- 🏹 Adult Advisor

We also need adults to help with service projects. Just ask one of the adult leaders for ideas. Please complete the Troop 3 Resource Survey (attached) and turn it in to the Scoutmaster.

Helpful hints from parents whose boys recently moved up from Cub Scouts to Boy Scouts:

- 🏹 Let him go. Don't follow him around. Let him grow up.
- 🏹 This is a transition for both the parent and the boy. You can't sign off in your son's book like in Cub Scouts. However, you do need to occasionally check his book to see if he is making progress with advancement.

Again, Welcome to Troop 3! We look forward to working with your son and helping him develop into a responsible, caring, and productive man.





MESSAGE TO SCOUTS



We're glad you chose to join Boy Scout Troop 3. Our goal is to assist you in learning what Scouting has to offer about our country, the great outdoors, and yourself. Being a Boy Scout means that you agree to live by the Boy Scout oath, law, slogan, and motto. When you study these words, don't just memorize them to get a patch. You need to use them in your everyday life. Remember, every Scout must try to "do a good turn daily."

These are our rules for being a good Scout:

- ✚ **Attendance.** "A Scout is Loyal." This means he is loyal to his patrol and his troop. Scouts shall make every effort to attend Patrol and Troop meetings and activities. If you can't attend a meeting or activity, call your patrol leader to let him know.
- ✚ **Scout Behavior.** "A Scout is Trustworthy" and "A Scout is Obedient." It is the responsibility of each Scout to live up to these laws. You need to cooperate with your Patrol Leader and carry out all duties assigned to you. Each patrol is a team, not a one-man show. It is up to each Scout to pay your dues each week and to stay current.
- ✚ **Personal Habits.** "A Scout is Reverent." Because Troop 3 is sponsored by a church, this law is doubly important to our Scouts. If we are camping on a weekend where the Scouts will be unable to attend church services, we will have a non-denominational service that stresses the value of religious concepts. Our Troop has a Chaplain's Aid that is charged to prepare this service on Sunday mornings we are camping.
- ✚ **Organizational Structure.** Ideally, Scoutmasters and Assistant Scoutmasters attend meetings as helpers and overseers. The meetings themselves ARE run by the Scouts. The Senior Patrol Leader (SPL) is in charge. Your Patrol Leader is in charge of your patrol and reports directly to the SPL.

Boy Scouts is a voluntary movement. Scouts and Leaders are in Scouting because they want to be. We want it to be a fun and enjoyable way to learn and grow. We have a **Code of Conduct** that must be observed. If there are problems that take away from the fun and learning atmosphere of Scouting, Leaders will apply our **Disciplinary System** equally and fairly to all Scouts.



MEETING OUTLINE



🏰 Opening Ceremony – 10 minutes.

- ◆ Flag presentation
- ◆ Pledge of Allegiance
- ◆ Troop Announcements
- ◆ Roll Call and Collection of Dues

🏰 Patrol Meeting – 20 minutes.

Each Scout belongs to a patrol consisting of 5-8 Scouts. Patrols meet to make announcements, discuss campouts, plan menus, make duty rosters, plan monthly outings, make scoutcraft presentations, and plan fun games.

🏰 Scoutcraft – 30 minutes.

Troop or Patrol works on Scoutcraft activity or training (hiking, canoeing, citizenship, first aid, and other skills). Work on merit badges.

🏰 Fun Game – 20 minutes.

Scouts choose and play a game or have a Scoutcraft competition.

🏰 Closing Ceremony – 10 minutes.

- ◆ Troop Announcements
- ◆ Scoutmaster's Minute

Troop 3 meetings are held on Monday nights. They begin promptly at 7:00 p.m. and usually conclude at 8:30 p.m. An annual calendar of Troop 3 activities is given to each Scout in August or September of each year.



THE SCOUT UNIFORM

All Scouts of Troop 3 are required to wear a “Full Class A” Scout uniform to all of the following activities: Troop meetings, Courts of Honor, Eagle Court of Honor, travel to and from all campouts, special Troop events (e.g., Webelos cross-over ceremony), special District and Council events (i.e. the annual First Aid Meet) and fund raisers (e.g., Root Beer sales). **For insurance reasons, the Boy Scouts of America requires that uniforms must be worn for all Troop-sponsored travel.**

FULL CLASS A uniform consists of BSA Class A shirt, BSA shorts/pants with BSA belt, if Tenderfoot or higher rank – Troop 3 neckerchief with appropriate Scout-related slide, BSA socks and closed toe shoes. BSA hat is optional.

If a Scout does not have and cannot afford a uniform, he should talk to the Scoutmaster. The Scoutmaster will help the Scout acquire a uniform.

Scouts are asked to wear Class A uniform to weekly meetings. A Scout is considered “in uniform” for meetings if he is wearing his BSA shorts/pants with belt, BSA shirt, and Troop 3 neckerchief with Scouting-appropriate slide. Scouts get credit toward patrol spirit and Troop Spirit each time he wears his Class A uniform to weekly meetings. Closed toe shoes, please!

If a Scout comes to a meeting without his uniform, his patrol may be penalized. If there are awards or merit badges to be handed out, he will not receive them until he is in uniform.

Scouts should wear full class A uniform including BSA Class A shirt, BSA Shorts/Pants with belt, BSA socks, Troop 3 neckerchief with appropriate Scout-related slide and Scout sash or Order of Arrow sash, where appropriate, to and during Scoutmaster interviews, Board of Reviews and Courts of Honor.

If a Scout comes to a Court of Honor without being in uniform, he will not receive any awards at that Court of Honor and will not participate in the ceremonies with the Troop.

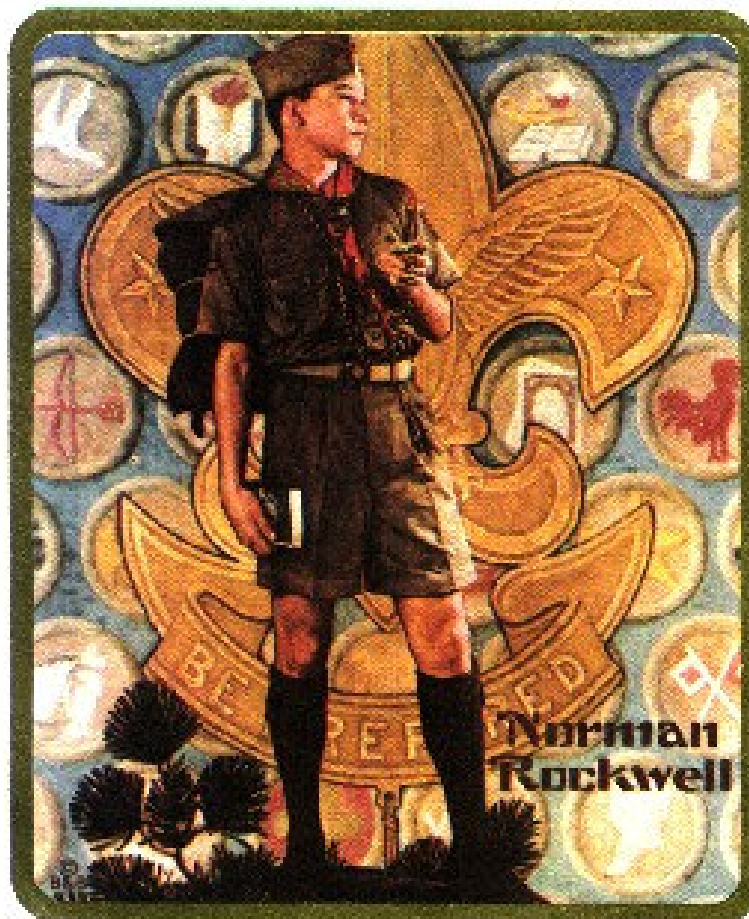
If a Scout arrives to leave on a campout and is not in uniform, he will be directed to change into his uniform. If he does not have a uniform with him, he will be send home. If he cannot return by the time the Troop leaves, he will not go on the campout.

If a Scout comes to a special service event and is not in uniform, he will not be allowed to count that event for service time.

Note: Scouts will not be required to wear “Class A” uniforms to working events where the uniform could be damaged. Scouts will be notified in advance when “Class B” uniforms are appropriate.

The “Class A” Uniform is: Scout shirt, pants, neckerchief, socks, and belt. The hat is part of the outdoor uniform. Scout socks are required. **The Boy Scout Handbook, a pencil/pen, and paper** are also part of the uniform of each weekly Troop meeting. Your son needs to bring these to every meeting.

The “Class B” Uniform is: Scouting T-shirt, Scout pants/shorts, Scout socks, and belt. Colorful shorts and blue jeans or jeans shorts are not part of the Class B uniform. Class B uniforms are allowed during the summer from Memorial Day to Labor Day and at Monday Troop meetings immediately following a Troop 3 campout the previous weekend. If hats are worn with the Class B uniform, they must be Scouting-related hats (Philmont, Camp Bunn, etc.).





SCOUT ADVANCEMENT



Scouting rewards skill development and achievement by awarding badges and ranks. Scouts can work to complete the more challenging requirements of the following six ranks: Tenderfoot, Second Class, First Class, Star, Life, and Eagle.







Advancement to the ranks of Tenderfoot, Second Class, and First Class requires a Scoutmaster conference and a review of the Scout's achievement by a Board of Review conducted by three or more members of the Troop Committee. The requirements for these ranks are listed in the *Boy Scout Handbook* (11th edition, pages 438-443) and in *Boy Scout Requirements* (revised annually, pages 7-12).

Advancement to the ranks of Star, Life and Eagle requires a Scoutmaster conference. Scouts advancing to Star or Life require a Board of Review conducted by three or more members of the Troop Committee. Scouts advancing to Eagle require a special Eagle Scout Board of Review administered by the Abraham Lincoln Council. The requirements for these ranks are listed in the *Boy Scout Handbook* (11th edition, pages 444-447) and in *Boy Scout Requirements* (revised annually, pages 14-17).

Scouts must be in full Scout uniform for all Scoutmaster conferences and for all Boards of Review.



SUMMARY OF RANK REQUIREMENTS

Tenderfoot		<ul style="list-style-type: none"> ◆ One overnight campout ◆ Know how to tie basic knots ◆ Know the Scout Oath, Scout Law, Scout Motto, and Scout Slogan ◆ Physical fitness ◆ Know basic first aid
Second Class		<ul style="list-style-type: none"> ◆ Five-mile hike using map and compass ◆ Five Troop activities, including 2 overnight campouts ◆ Campfire preparation and cooking ◆ Participate in formal flag ceremony ◆ One hour of community service ◆ Animal identification ◆ Know more first aid ◆ Swimming and water rescue
First Class		<ul style="list-style-type: none"> ◆ Know how to find directions without compass ◆ Orienteering course ◆ Ten Troop activities, including 3 overnight campouts ◆ Menu planning and cooking ◆ Constitutional rights and obligations ◆ Plant identification ◆ Know how to tie lashings and knots ◆ Know more first aid ◆ BSA Swimmer Test and water rescue
Star		<ul style="list-style-type: none"> ◆ Four months as First Class Scout ◆ Six merit badges, including any four from the list of badges required for Eagle ◆ Six hours of community service ◆ Troop leadership position (4 months)
Life		<ul style="list-style-type: none"> ◆ Six months as Star Scout ◆ Earn five more merit badges (11 total), including any three more (7 total) from the list of badges required for Eagle ◆ Six hours of community service ◆ Troop leadership position (6 months)
Eagle		<ul style="list-style-type: none"> ◆ Six months as Life Scout ◆ Earn ten more merit badges (21 total), including five more (12 total) from the list of badges required for Eagle ◆ Plan, develop, and lead a special service project ◆ Eagle Scout Board of Review

CODE OF CONDUCT

The ideals of Scouting – the Oath, Law, Slogan, and Motto – make it possible for a large number of Scouts to accomplish things and have fun as a Troop. As long as each Scout lives by these ideals, we will not need any special rules or discipline. We can get on with what Scouting is all about: learning and having fun. In order to make sure that everyone who participates will enjoy themselves, Troop 3 has adopted the following Code of Conduct based on the Scout Law. All Scouts must strive to follow this code.

- 🦋 **Trustworthy** – Tell the truth; keep your promises; be honest; be dependable
- 🦋 **Loyal** – Show team spirit, respect your leaders, friends, and nation; pay dues regularly; attend Troop meetings and activities
- 🦋 **Helpful** – Be willing to do your duties; help other people
- 🦋 **Friendly** – Treat everyone with respect; be “other minded” instead of self-absorbed; be a friend to everyone
- 🦋 **Courteous** – Be polite to everyone; show good manners; use respectable language; respect the property of others; listen to directions
- 🦋 **Kind** – Treat others the way you want to be treated
- 🦋 **Obedient** – Follow the chain of command; work together to make changes; respond readily to all leaders
- 🦋 **Cheerful** – Be happy and positive; avoid spreading negative rumors
- 🦋 **Thrifty** – Protect and preserve natural resources; care for personal belongings; maintain uniform; spend money wisely; care for the property of others
- 🦋 **Brave** – Stand up for what is right, even if others don’t agree
- 🦋 **Clean** – Keep your body and mind fit and clean; respect your body; drink and eat healthy foods; avoid unhealthy substances; keep your uniform neat and clean
- 🦋 **Reverent** – Play when it is time to play, be quiet when it is time to be quiet, and respect the beliefs of others

These are important goals that all Scouts in Troop 3 must work toward.

The Troop 3 Code of Conduct will be discussed annually with the Scouts, usually at a Troop meeting in January. The code will also be reviewed with all new Scouts, including boys who cross over to Troop 3 from Cub Scouts at their orientation meeting in the Spring. All Scouts and parents will be asked to sign an acknowledgment of receipt of the Troop 3 Code of Conduct.





CAMPING RULES



- ❧ The kitchen area is restricted. No one may be in this area without permission.
- ❧ Each patrol has a cooking kit, which includes everything needed for cooking and cleaning up. However, each Scout must supply his own cup, plate, bowl, and table service.
- ❧ Grub Hustlers, using a menu drafted by the patrol and approved by leaders, will notify each Scout of his share of the food cost no later than the night before the campout. A commitment to go is a commitment to pay – even if the Scout does not participate.
- ❧ The following are not allowed on campouts: radios, candy, canned or bottled soft drinks, snacks, electronic games, and music players. Electronic devices will be permitted on some special campouts and long trips, and Scouts will be notified of this in advance.
- ❧ Fires are only permitted in designated areas. To protect our forests and environment, and for safety of the Scouts, fires may only be started by the patrol assigned to that task. Scouts should not have matches in their personal possession and should never have lighters. Lighters will be confiscated by any adult who sees a Scout in possession of one. Inappropriate use of fire may be grounds for discipline.
- ❧ No fires of any kind (including gas lanterns) are permitted in or near tents. Use only flashlights or electronic lanterns.
- ❧ Scouts may not leave the designated camping area without permission of the Scoutmaster or adult leaders. Parents don't like to lose Scouts.
- ❧ Equipment must be returned complete and clean. Report all missing and damaged items to the Quartermaster. (Clean gear prevents ptomaine poisoning and Montezuma's revenge.)
- ❧ Use only authorized propane stoves. Light only with Leaders present.
- ❧ Always wear shoes or sneakers in the campsite. Cut or burned feet don't hike. Without shoes, you also expose yourself to tetanus and tapeworm. Take an extra pair of shoes in case one pair gets wet.
- ❧ Come prepared with proper equipment, or suffer in silence.
- ❧ Insect repellent sprays cause the waterproofing on tents to stop working. Please use lotions, not aerosol spray cans.
- ❧ Pack and protect your food, clothing, and equipment properly. Wet clothes don't feel good.
- ❧ If a Leader finds gear left lying around, the Scout must perform a task for the Leader in order to reclaim it.

- ✿ Uniforms are mandatory. Scouts and Leaders must wear their uniforms while traveling to and from the campout. At Council functions they are worn to dinner, flag raisings, campfires, and church services.
- ✿ Clowning around and loud talking will not be tolerated after “**Lights Out**” or at other times when quiet is appropriate and respectful.
- ✿ Obey the Outdoor Code. Keep your patrol area clean or else you will have unwanted visitors. Don’t litter!
- ✿ Always swim or canoe with adult leaders present, and with their permission.
- ✿ Always swim with a buddy, and swim only in designated areas.
- ✿ You must present a signed permission slip to leaders before leaving on any Troop 3 outing.
- ✿ If a Scout brings a knife with him on a campout, he must carry his **Totin’ Chip** with him at all times. If a Scout does not have his Totin’ Chip with him, the knife will be confiscated until the end of the campout.
- ✿ Scouts may want to bring reading material with them for the ride to the campout, but it must be appropriate. Inappropriate material will not be allowed and may be confiscated.

Obey your Scoutmaster, Assistant Scoutmasters, adult leaders, and Scout leaders at all times. They are concerned and responsible for your safety. Failure to obey these rules could result in immediate suspension from camping or having your parents come to pick you up.



BASIC CAMPING SUPPLY LIST

☐ Official Scout Class A uniform

Cold-weather clothing:

- ☐ Long-sleeve wool shirt
- ☐ Long pants
- ☐ Long underwear
- ☐ Socks (wool or thermal)
- ☐ Insulated parka or coat with hood
- ☐ Stocking cap
- ☐ Mittens
- ☐ Insulated boots

Wear multiple layers of clothing, not one heavy coat.

Warm-weather clothing:

- ☐ Short-sleeve shirt
- ☐ Class B (Scouting) T-shirts
- ☐ Hiking shorts
- ☐ Long pants
- ☐ Jacket or sweatshirt
- ☐ Underwear
- ☐ Socks
- ☐ Hiking boots or sturdy shoes
- ☐ Sneakers or moccasins (to wear around camp)
- ☐ Cap with brim for shade
- ☐ Bandannas

Outdoor Essentials:

- ☐ Pocketknife
- ☐ First aid kit
- ☐ Rain gear
- ☐ Canteen or water bottle
- ☐ Flashlight
- ☐ Sun protection
- ☐ Compass

Personal Camping Gear:

- ☐ Outdoor essentials
- ☐ Clothing
- ☐ Pack
- ☐ Sleeping bag
- ☐ Eating kit
 - ☐ Silverware
 - ☐ Plate
 - ☐ Bowl
 - ☐ Cup
- ☐ Toiletry items
 - ☐ Soap
 - ☐ Toothbrush
 - ☐ Toothpaste
 - ☐ Comb
 - ☐ Washcloth
 - ☐ Towel
- ☐ Personal extras (optional)
 - ☐ Watch
 - ☐ Camera
 - ☐ Notebook & pencil
 - ☐ Insect repellent (lotion)
 - ☐ Sunglasses
 - ☐ Swimsuit
 - ☐ Religious book

Note: Cots are a must for Summer Camp, but are **not allowed** during regular campouts.

DISCIPLINARY SYSTEM

The Troop 3 disciplinary system is based on the Scout Oath and Scout Law, which all Scouts pledge to follow. Scouts who misbehave can stop the progress of the whole troop, and when that happens some disciplinary action must be taken.

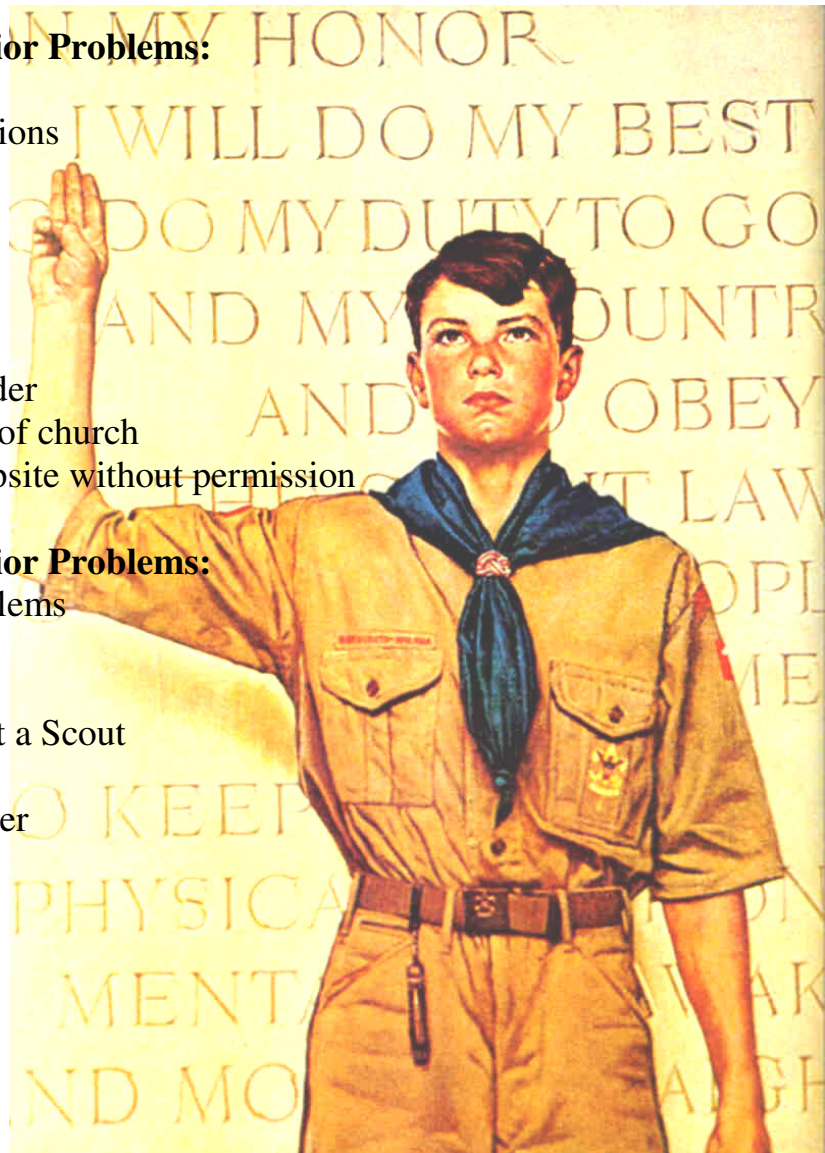
The Troop recognizes two levels of misbehavior: **Minor** and **Major**. Minor problems are less severe and can often be corrected on the spot. Major problems are so dangerous, violent, or out of place that they cannot be tolerated and may require more severe punishment.

Examples of Minor Behavior Problems:

- Failure to pay dues
- Failure to follow instructions
- Teasing
- Talking out of turn
- Talking back
- Foul mouth
- Pushing or shoving
- Arguing with Patrol Leader
- Leaving designated area of church
- Leaving meeting or campsite without permission

Examples of Major Behavior Problems:

- Two or more minor problems
- Fighting
- Hurting someone
- Intimidating or cursing at a Scout
- Cursing at an adult
- Placing someone in danger
- Illegal substances
- Stealing
- Lying
- Damaging property
- Threatening someone
- Improper use of fire
- Improper use of knife



Procedures for Dealing with Minor Behavior Problems:

- ◆ **Strike One:** Warn the Scout to stop offending
- ◆ **Strike Two:** Warn the Scout again. Inform him of consequences if his misbehavior persists.
- ◆ **Strike Three:** Separate the Scout from the rest of the Troop and discuss the situation with him. Explain that he will be sent home if he does not stop misbehaving immediately.
- ◆ **Strike Four:** Remove the Scout from the activity and notify his parents to come pick him up.
- ◆ Whenever a Scout is removed from an activity for unacceptable behavior, the Scoutmaster will write a report and present a copy to the Troop Committee.

Note: If a Scout has two or more minor behavior problems that have resulted in him being sent home within a 90 day period, he will be handled as if he has committed a major behavior problem.

Procedures for Dealing with Major Behavior Problems:

- ◆ **Strike One:** Scout must be removed from the activity immediately.
- ◆ Parents will be notified of the behavior and asked to pick him up and take him home at their own expense and effort.
- ◆ The Troop 3 Disciplinary Committee will hold a meeting as soon as possible (within two weeks) to assess the situation. The committee will listen to the parties involved and determine what, if any, disciplinary action should be taken.

The following parties are required to attend the Disciplinary Committee meeting:

- ◆ Disciplinary Committee members (Chairperson, Secretary, and three parents, two of whom are registered members of the Troop Committee)
- ◆ Scoutmaster and, if needed, Assistant Scoutmaster(s)
- ◆ Parents of the Scout involved
- ◆ The Scout involved

The Disciplinary Committee must present a written report of its decision to the Troop Committee Chairperson, the Scout involved, the Parents of the Scout involved, and the Scoutmaster.

Note: Anytime a Scout is removed from an activity for unacceptable behavior the Scoutmaster will write a report and submit it to the Troop Committee. All reports for major behavior problems will remain on file for one year; reports for minor problems will remain on file for 90 days.

Possible Disciplinary Actions for Minor Behavior Problems:

- ◆ Private apology before a witness
- ◆ Restitution (work)
- ◆ Written and signed apology
- ◆ Banned from next meeting

Possible Disciplinary Actions for Major Behavior Problems:

- ◆ Remove from leadership position or prohibit nomination to office
- ◆ Suspend from one or more meetings, up to six months
- ◆ Suspend from one or more camping activities, up to six months
- ◆ Terminate from Troop 3
- ◆ Oral apology to Troop or affected party, as appropriate

Corrective action may involve some combination of the above-listed remedies. Any action will consider all facts and circumstances that led to the misbehavior and the potential for the Scout to function cohesively with the Troop.

Appeals: A parent or Scout may appeal a Discipline Committee decision by contacting the Troop Committee Chairperson and arranging a time to appear before the Troop Committee.

Procedures for Problems with Adult Leaders:

If there is a problem with an adult leader, contact the Scoutmaster immediately. If the problem involves sexual abuse, physical abuse, or criminal activity, report the problem directly to the Abraham Lincoln Council office (529-2727).

- ◆ **Step 1:** Report the problem to the Scoutmaster. Prepare documentation with as much information as possible (who, what, when and where). Expect an answer within two days. If there is no response, or if the answer is unacceptable, go to Step 2.
- ◆ **Step 2:** Report the problem to the Troop Committee Chairperson. Expect an answer within two days. If there is no response, or if the answer is unacceptable, go to Step 3.
- ◆ **Step 3:** Report the problem to the Troop Sponsor Representative. Expect an answer within two days. If there is no response, or if the answer is unacceptable, go to Step 4.
- ◆ **Step 4:** Report the problem to the Abraham Lincoln Council office (529-2727).